Welcome to the documentation of the NLnet Labs Name Server Daemon (NSD), an authoritative DNS name server. It has been developed for operations in environments where speed, reliability, stability and security are of high importance.

NSD is designed with a pure philosophy that prioritises raw performance. This means that if you serve hundreds of thousands or even millions of queries per second, NSD is the leading implementation in the world. This authoritative DNS name server strives to be a reference implementation for emerging standards of the Internet Engineering Task Force (IETF). NSD is distributed free of charge in open source form under the BSD license. For most platforms, packages are available.

This documentation is an open source project maintained by NLnet Labs. It is edited via text files in the reStructured-Text markup language and then compiled into a static website/offline document using the open source Sphinx and ReadTheDocs tools.

We always appreciate your feedback and improvements. You can submit an issue or pull request on the GitHub repository, or post a message on the NSD users mailing list. All the contents are under the permissive Creative Commons Attribution 3.0 (CC-BY 3.0) license, with attribution to NLnet Labs.
To install your own copy of NSD you have two options: use the version provided by your package manager, or download the source and building it yourself.

Installing via the package manager is the easiest option, and on most systems even trivial. The downside is the distributed version can be outdated for some distributions or not have all the compile-time options included that you want. Building and compiling NSD yourself ensures that you have the latest version and all the compile-time options you desire.

### 1.1 Introduction

NSD consists of two programs: the zone compiler `zonec` and the name server `nsd` itself. The name server works with an intermediate database prepared by the zone compiler from standard zone files.

For NSD operation this means that zones have to be compiled by `zonec` before NSD can use them. All this can be controlled via `rc.d` (SIGTERM, SIGHUP) or `nsd-control`, and uses a simple configuration file `nsd.conf`.

### 1.2 Installing with a package manager

Most package managers maintain a version of NSD, although this version can be outdated if this package has not been updated recently. If you like to upgrade to the latest version, we recommend compiling NSD yourself.

#### 1.2.1 Debian/Ubuntu

Installing NSD with the built-in package manager should be as easy as:

```
sudo apt update
sudo apt install nsd
```

This gives you a compiled and running version of NSD ready to be configured.
1.3 Building from source/Compiling

1.3.1 Ubuntu 20.04 LTS

First of all, we need our copy of the NSD code. On our website you can find the latest version and the changelog. In this example we’ll use version 4.3.7. Please note that this is not the latest version currently.

```
wget https://nlnetlabs.nl/downloads/nsd/nsd-4.3.7.tar.gz
    tar xzf nsd-4.3.7.tar.gz
```

We’ll need some tools, such as a compiler and the `make` program.

```
sudo apt update
    sudo apt install -y build-essential
```

The library components NSD needs are: `libssl` and `libevent`, of which we need the “dev” version.

```
sudo apt install -y libssl-dev
    sudo apt install -y libevent-dev
```

We’ll also need the tools to build the actual program. For this, NSD uses `make` and internally it uses `flex` and `yacc`, which we need to download as well.

```
sudo apt install -y bison
    sudo apt install -y flex
```

With all the requirements met, we can now start the compilation process in the NSD directory. The first step here is configuring. With `./configure -h` you can look at the extensive list of configurables for NSD. A nice feature is that `configure` will tell you what it’s missing during configuration.

```
./configure
```

If `configure` gives no errors, we can continue to actually try compiling NSD using `make`; compilation might take a while.

```
made
```

After successfully compiling, we can install NSD to make it available for the machine.

```
sudo make install
```

We now have fully compiled and installed version of NSD, and can continue to testing it.

1.4 Testing

A simple test to determine if the installation was successful is to invoke the `nsd` command with the `-V` option, which is the “version” option. This shows the version and build options used and proves installation was successful.

```
nsd -v
```

If all the previous steps were successful we can continue to configuring our NSD instance.

Another handy trick you can use during testing is to run NSD in the foreground using the `-d` option and increase the verbosity level using the `-V 3` option. This allows you to see steps NSD takes and also where it fails.
Now that NSD is installed we can *continue to configuring it*. 
NSD has a vast array of configuration options for advanced use cases. To configure the application, a `nsd.conf` configuration file is used. The file format has attributes and values, and some attributes have attributes inside them.

Note: The instructions in this page assume that NSD is already installed.

### 2.1 The configuration file

The configuration NSD uses is specified in the configuration file, which can be supplied to NSD using the `-c` option. In the reference an example `nsd.conf` can be found as well as the complete documentation of all the configurable options. The same example and reference can be found on your system using the `man nsd.conf` command.

The basic rules are of the config file are:

- The used notation is `attribute: value`
- Comments start with `#` and extend to the end of a line
- Empty lines are ignored, as is whitespace at the beginning of a line
- Quotes can be used, for names containing spaces, e.g. "file name.zone"

Below we’ll give an example config file, which specifies options for the NSD server, zone files, primaries and secondaries. This provide basic config which can be used for as a starting point.

Note that for the remainder we assume the default location of NSD is `\etc\nsd` though this may vary on your system.

The example configuration below specifies options for the NSD server, zone files, primaries and secondaries.

Here is an example config for `example.com`:

```
server:
  # use this number of cpu cores
  server-count: 1
  # We recommend leaving this empty, otherwise use "/var/db/nsd/nsd.db"
  database: ""
  # the default file used for the nsd-control addzone and delzone commands
  # zonelistfile: "/var/db/nsd/zone.list"
  # The unprivileged user that will run NSD, can also be set to "" if
  # user privilige protection is not needed
  username: nsd
  # Default file where all the log messages go
  logfile: "/var/log/nsd.log"
```

(continues on next page)
# Use this pid file instead of the platform specific default
pidfile: "/var/run/nsd.pid"

# Enable if privilege "jail" is needed for unprivileged user. Note
# that other file paths may break when using chroot
# chroot: "/etc/nsd/
# The default zone transfer file
# xfrdfile: "/var/db/nsd/xfrd.state"
# The default working directory before accessing zone files
# zonesdir: "/etc/nsd"

remote-control:
  # this allows the use of 'nsd-control' to control NSD. The default is "no"
  control-enable: yes
  # the interface NSD listens to for nsd-control. The default is 127.0.0.1
  control-interface: 127.0.0.1

  # Create these using the 'nsd-control-setup' utility
  server-key-file: /etc/nsd/nsd_server.key
  server-cert-file: /etc/nsd/nsd_server.pem
  control-key-file: /etc/nsd/nsd_control.key
  control-cert-file: /etc/nsd/nsd_control.pem

zone:
  name: example.com
  zonefile: /etc/nsd/example.com.zone

We recommend not using the database (so using database: "") as this is will slow down NSD operation. Depending on your needs, we also recommend keeping the server-count lower or equal to the number of CPU cores your system has.

Optionally, you can control NSD (from the same or even a different device) by using the entries under the remote-control clause in the config. Using this tool, NSD can be controlled (find the reference of all the options here) which makes controlling NSD much easier. If your install does not come with the keys needed for remote-control use pre-made, you can generate the keys using the nsd-control-setup command, which will create them for you. In the section below we will go into more detail about this option.

You can test the config with nsd-checkconf. This tool will tell you what is wrong with the config and where the error occurs.

If you are happy with the config and any modifications you may have done, you can create the zone to go with the file we mentioned in the config. We show an example zone at the zonefile example.

## 2.2 Setting up a secondary zone

If your needs go further than just a few zones that are managed locally, NSD has got you covered. We won’t go into the theoretical details of primaries and secondaries here (we recommend this blog), but we will show how to configure it.

The example for a secondary looks like this:

zone:
  # this server is the primary, 192.0.2.1 is the secondary.
  name: primaryzone.com
zonefile: /etc/nsd/primaryone.com.zone
notify: 192.0.2.1 NOKEY # NOKEY for testing purposes only
provide-xfr: 192.0.2.1 NOKEY # NOKEY for testing purposes only

zone:
    # this server is secondary, 192.0.2.2 is primary.
    name: secondaryzone.com
    zonefile: /etc/nsd/secondaryzone.com.zone
    allow-notify: 192.0.2.2 NOKEY # NOKEY for testing purposes only
    request-xfr: 192.0.2.2 NOKEY # NOKEY for testing purposes only

Note: Note that the NOKEY keyword above are for testing purposes only, as this can introduce vulnerabilities when used in production environments.

For a secondary zone we list the primaries by IP address. Below is an example of a secondary zone with two primary servers. If a primary only support AXFR transfers and not IXFR transfers (like NSD), specify the primary as request-xfr: AXFR <ip_address> <key>. By default, all zone transfer requests are made over TCP. If you want the IXFR request be transmitted over UDP, use request-xfr: UDP <ip_address> <key>.

zone:
    name: "example.com"
    zonefile: "example.com.zone"
    allow-notify: 168.192.185.33 NOKEY
    request-xfr: 168.192.185.33 NOKEY
    allow-notify: 168.192.199.2 NOKEY
    request-xfr: 168.192.199.2 NOKEY

By default, a secondary will fallback to AXFR requests if the primary told us it does not support IXFR. You can configure the secondary not to do AXFR fallback with:

allow-axfr-fallback: "no"

For a primary zone, list the secondary servers, by IP address or subnet. Below is an example of a primary zone with two secondary servers:

zone:
    name: "example.com"
    zonefile: "example.com.zone"
    notify: 168.192.133.75 NOKEY
    provide-xfr: 168.192.133.75 NOKEY
    notify: 168.192.5.44 NOKEY
    provide-xfr: 168.192.5.44 NOKEY

You also can set the outgoing interface for notifies and zone transfer requests to satisfy access control lists at the other end:

outgoing-interface: 168.192.5.69

By default, NSD will retry a notify up to five times. You can override that value with:

notify-retry: 5

2.2. Setting up a secondary zone
Zone transfers can be secured with TSIG keys, replace NOKEY with the name of the TSIG key to use. See **Using TSIG** for details.

Since NSD is written to be run on the root name servers, the config file can to contain something like:

```plaintext
zone:
    name: "."  # This is the root zone.
    zonefile: "root.zone"
    provide-xfr: 0.0.0.0/0 NOKEY # allow axfr for everyone.
    provide-xfr: ::0/0 NOKEY
```

You should only do that if you’re intending to run a root server, NSD is not suited for running a . cache. Therefore if you choose to serve the . zone you have to make sure that the complete root zone is timely and fully updated.

To prevent misconfiguration, NSD configure has the `--enable-root-server` option, that is by default disabled.

In the config file, you can use patterns. A pattern can have the same configuration statements that a zone can have. And then you can include-pattern: `<name-of-pattern>` in a zone (or in another pattern) to apply those settings. This can be used to organise the settings.

### 2.3 Remote controlling NSD

The **nsd-control** tool is also controlled from the **nsd.conf** config file (and it's manpage is found [here](#)). It uses TLS encrypted transport to 127.0.0.1, and if you want to use it you have to setup the keys and also edit the config file. You can leave the remote-control disabled (the secure default), or opt to turn it on:

```plaintext
# generate keys
nsd-control-setup
```

```plaintext
# edit nsd.conf to add this
remote-control:
    control-enable: yes
```

By default **nsd-control** is limited to localhost, as well as encrypted, but some people may want to remotely administer their nameserver. To control NSD remotely, configure **nsd-control** to listen to the public IP address with:

```plaintext
control-interface: <IP>
```

Furthermore, you copy the key files `/etc/nsd/nsd_server.pem` `/etc/nsd/nsd_control.*` to a remote host on the internet; on that host you can run **nsd-control** with `-c <special config file>` which references same IP address control-interface and references the copies of the key files with **server-cert-file**, **control-key-file** and **control-cert-file** config lines after the **control-enable** statement. The nsd-server authenticates the nsd-control client, and also the **nsd-control** client authenticates the nsd-server.

### 2.4 Starting up the first time

When you are done with the configuration file, check the syntax using:

```plaintext
nsd-checkconf <name of configfile>
```

The zone files are read by the daemon, which builds **nsd.db** with their contents. You can start the daemon in a number of ways:
nsd -c <name of configfile>
nsd-control start # which execs nsd via the remote-control configuration
nsd # which will use the default configuration file

To check if the daemon is running look with `ps, top`, or if you enabled nsd-control:

```
nsd-control status
```

To reload changed zone files after you edited them, without stopping the daemon, use this to check if files are modified:

```
kill -HUP `cat <name of nsd pidfile>`
or "nsd-control reload" if you have remote-control enabled
```

With nsd-control you can also reread the config file, in case of new zones, etc.

```
nsd-control reconfig
```

To restart the daemon:

```
/etc/rc.d/nsd restart  # or your system(d) equivalent
```

To shut it down (for example on the system shutdown) do:

```
kill -TERM <pid of nsd>
or nsd-control stop
```

NSD will automatically keep track of secondary zones and update them when needed. When primary zones are updated and reloaded notifications are sent to secondary servers.

The zone transfers are applied to nsd.db by the daemon. To write changed contents of the zone files for secondary zones to disk in the text-based zone file format, issue nsd-control write.

NSD will send notifications to secondary zones if a primary zone is updated. NSD will check for updates at primary servers periodically and transfer the updated zone by AXFR/IXFR and reload the new zone contents.

If you wish exert manual control use nsd-control notify, transfer and force_transfer commands. The transfer command will check for new versions of the secondary zones hosted by this NSD. The notify command will send notifications to the secondary servers configured in notify: statements.
On this page we give an example of a basic zone file and its contents.
We recommend using the `nsd-checkzone` tool to verify that you have a working zone.

### 3.1 Creating a zone

A zone needs a SOA (Source Of Authority) record. For the exact structure we refer you to the wiki page. Note that all records must Fully Qualified Domain Names (FQDNs) which adds a . to the domain name. In this example the FQDN is: `example.com..` This is in contrast to relative domain names, where the origin gets appended (so in the example below, `www` gets expanded to `www.example.com.`).

Also note that @ symbol in the zone file refers to the `$ORIGIN` parameter. To have multi-line resource records opening and closing brackets can be used to ignore linebreaks. Finally, if a name at the start of a record is missed, the name from the previous entry gets used (This is why all three A records are equivalent).

```
$ORIGIN example.com. ; 'default' domain as FQDN for this zone
$TTL 86400 ; default time-to-live for this zone

example.com. IN SOA ns.example.com. noc.dns.icann.org. ( 2020080302 ;Serial 7200 ;Refresh 3600 ;Retry 1209600 ;Expire 3600 ;Negative response caching TTL )

; The nameserver that are authoritative for this zone.
    NS example.com.

; these A records below are equivalent
example.com. A 192.0.2.1
@ A 192.0.2.1
A 192.0.2.1
@ AAAA 2001:db8::3

; A CNAME redirect from www.example.com to example.com
www CNAME example.com.

mail MX 10 example.com.
```
NSD does not provide any DNS logging. We believe that this is a separate task and has to be done independently from the core operation. This consciously is not part of NSD itself in order to keep NSD focused and minimise its complexity. It is better to leave logging and tracing to separate dedicated tools.

The CAIDA dnsstat tool can easily be configured and/or modified to suit local statistics requirements without any danger of affecting the name server itself. We have run dnsstat on the same machine as NSD, and we would recommend using a multiprocessor if performance is an issue. Of course, dnsstat can also run on a separate machine that has MAC layer access to the network of the server.

The nsd-control tool can output some statistics, with nsd-control stats and nsd-control stats_noreset. In contrib/nsd_munin_ there is a Munin grapher plugin that uses it. The output of nsd-control stats is easy to read (text only) with scripts. The output values are documented on the nsd-control man page.

Another available tool is dnstop, which displays DNS statistics on your network.
NSD supports Transaction Signature (TSIG) for zone transfer and for notify sending and receiving, for any query to the server.

TSIG keys are based on shared secrets. These must be configured in the config file. To keep the secret in a separate file use include: "filename" to include that file.

An example TSIG key named sec1_key:

```plaintext
key:
  name: "sec1_key"
  algorithm: hmac-md5
  secret: "6KM6qiKfwfEpamEq72HQdA=="
```

This key can then be used for any query to the NSD server. NSD will check if the signature is valid, and if so, return a signed answer. Unsigned queries will be given unsigned replies.

The key can be used to restrict the access control lists, for example to only allow zone transfer with the key, by listing the key name on the access control line.

```plaintext
# provides AXFR to the subnet when TSIG is used.
provide-xfr: 10.11.12.0/24 sec1_key
# allow only notifications that are signed
allow-notify: 192.168.0.0/16 sec1_key
```

If the TSIG key name is used in notify or request-xfr lines, the key is used to sign the request/notification messages.
ZONE EXPIRY OF SECONDARY ZONES

NSD will keep track of the status of secondary zones, according to the timing values in the SOA record for the zone. When the refresh time of a zone is reached, the serial number is checked and a zone transfer is started if the zone has changed. Each primary server is tried in turn.

Master zones cannot expire so they are always served. Zones are interpreted primary zones if they have no request-xfr: statements in the config file.

After the expire timeout (from the SOA record at the zone apex) is reached, the zone becomes expired. NSD will return SERVFAIL for expired zones, and will attempt to perform a zone transfer from any of the primaries. After a zone transfer succeeds, or if the primary indicates that the SOA serial number is still the same, the zone will be OK again.

In contrast with e.g. BIND, the inception time for a secondary zone is stored on disk (in xfrdfile: "xfrd.state"), together with timeouts. If a secondary zone acquisition time is recent enough, this means that NSD can start serving a zone immediately on loading, without querying the primary server.

If your secondary zone has expired and no primaries can be reached, but you still want NSD to serve the zone, then you can delete the xfrd.state file, but leave the zone file for the zone intact. Make sure to stop NSD before you delete the file, as NSD writes it on exit. Upon loading NSD will treat the zone file that you as operator have provided as recent and will serve the zone. Even though NSD will start to serve the zone immediately, the zone will expire after the timeout is reached again. NSD will also attempt to confirm that you have provided the correct data by polling the primaries. So when the primary servers come back up, it will transfer the updated zone within <retry timeout from SOA> seconds.

In general it is possible to provide zone files for both primary and secondary zones manually (say from email or rsync). Reload with SIGHUP or nsd-control reload to read the new zone file contents into the name database. When this is done the new zone will be served. For primary zones, NSD will issue notifications to all configured notify: targets. For secondary zones the above happens; NSD attempts to validate the zone from the primary (checking its SOA serial number).
NSD will by default bind itself to the system default interface and service IPv4 and if available also IPv6. It is possible to service only IPv4 or IPv6 using the `–4`, `–6` command line options, or the `ip4-only` and `ip6-only` config file options.

The command line option `–a` and config file option `ip-address` can be given to bind to specific interfaces. Multiple interfaces can be specified, which is useful for two reasons:

- The specific interface bound will result in the OS bypassing routing tables for the interface selection. This results in a small performance gain. It is not the performance gain that is the problem: sometimes the routing tables can give the wrong answer, see the next point.

- The answer will be routed via the interface the query came from. This makes sure that the return address on the DNS replies is the same as the query was sent to. Many resolvers require the source address of the replies to be correct. The `ip-address:` option is easier than configuring the OS routing table to return the DNS replies via the correct interface.

The above means that even for systems with multiple interfaces where you intend to provide DNS service to all interfaces, it is prudent to specify all the interfaces as `ip-address` config file options.

With the config file option `ip-transparent` you can allow NSD to bind to non-local addresses.
In version 4.3.0 of NSD, additional functionality was added to increase performance even more. Most notably, this includes processor affinity.

NSD is performant by design because it matters when operators serve hundreds of thousands or even millions of queries per second. We strive to make the right choices by default, like enabling the use of libevent at the configure stage to ensure the most efficient event mechanism is used on a given platform. e.g. epoll on Linux and kqueue on FreeBSD. Switches are available for operators who know the implementation on their system behaves correctly, like enabling the use of recvmsg at the configure stage (--enable-revmmmsg) to read multiple messages from a socket in one system call.

By default NSD forks (only) one server. Modern computer systems however, may have more than one processor, and usually have more than one core per processor. The easiest way to scale up performance is to simply fork more servers by configuring server-count: to match the number of cores available in the system so that more queries can be answered simultaneously. If the operating system supports it, ensure reuseport: is set to yes to distribute incoming packets evenly across server processes to balance the load.

A couple of other options that the operator may want to consider:

1. Memory usage can be lowered (around 50%) by using zone files and disable the on-disk database by setting database: "".
2. TCP capacity can be significantly increased by setting tcp-count: 1000 and tcp-timeout: 3. Set tcp-reject-overflow: yes to prevent the kernel connection queue from growing.

### 8.1 Processor Affinity

The aforementioned settings provide an easy way to increase performance without the need for in-depth knowledge of the hardware. For operators that require even more throughput cpu-affinity is available.

The operating system’s scheduling-algorithm determines which core a given task is allocated to. Processors build up state — e.g. by keeping frequently accessed data in cache memory — for the task that it is currently executing. Whenever a task switches cores, performance is degraded because the core it switched to has yet to build up said state. While this scheduling-algorithm works just fine for general-purpose computing, operators may want to designate a set of cores for best performance. The cpu-affinity family of configuration options was added to NSD specifically for that purpose.

Processor affinity is currently supported on Linux and FreeBSD. Other operating systems may be supported in the future, but not all operating systems that can run NSD support CPU pinning. To fully benefit from this feature, one must first determine which cores should be allocated to NSD. This requires some knowledge of the underlying hardware, but generally speaking each process should run on a dedicated core and the use of Hyper-Threading cores should be avoided to prevent resource contention. List every core designated to NSD in cpu-affinity and bind each server process to a specific core using server-<N>-cpu-affinity and xfrd-cpu-affinity to improve L1/L2 cache hit rates and reduce pipeline stalls/flushes.
8.2 Partition Sockets

ip-address: options in the server: clause can be configured per server or set of servers. Sockets configured for a specific server are closed by other servers on startup. This improves performance if a large number of sockets are scanned using select/poll and avoids waking up multiple servers when a packet comes in, known as the thundering herd problem. Though both problems are solved using a modern kernel and a modern I/O event mechanism, there is one other reason to partition sockets, explained below.

<table>
<thead>
<tr>
<th>server:</th>
</tr>
</thead>
<tbody>
<tr>
<td>server-count: 2</td>
</tr>
<tr>
<td>cpu-affinity: 0 1 2</td>
</tr>
<tr>
<td>server-1-cpu-affinity: 0</td>
</tr>
<tr>
<td>server-2-cpu-affinity: 1</td>
</tr>
<tr>
<td>xfrd-cpu-affinity: 2</td>
</tr>
</tbody>
</table>

8.3 Bind to Device

ip-address: options in the server: clause can now also be configured to bind directly to the network interface device on Linux (bindtodevice=yes) and to use a specific routing table on FreeBSD (setfib=<N>). These were added to ensure UDP responses go out over the same interface the query came in on if there are multiple interfaces configured on the same subnet, but there may be some performance benefits as well as the kernel does not have to go through the network interface selection process.

<table>
<thead>
<tr>
<th>server:</th>
</tr>
</thead>
<tbody>
<tr>
<td>ip-address: 192.0.2.1 bindtodevice=yes setfib=&lt;N&gt;</td>
</tr>
</tbody>
</table>

**Note:** FreeBSD does not create extra routing tables on demand. Consult the FreeBSD Handbook, forums, etc. for information on how to configure multiple routing tables.

8.4 Combining Options

Field tests have shown best performance is achieved by combining the aforementioned options so that each network interface is essentially bound to a specific core. To do so, use one IP address per server process, pin that process to a designated core and bind directly to the network interface device.

<table>
<thead>
<tr>
<th>server:</th>
</tr>
</thead>
<tbody>
<tr>
<td>server-count: 2</td>
</tr>
<tr>
<td>cpu-affinity: 0 1 2</td>
</tr>
<tr>
<td>server-1-cpu-affinity: 0</td>
</tr>
<tr>
<td>server-2-cpu-affinity: 1</td>
</tr>
<tr>
<td>xfrd-cpu-affinity: 2</td>
</tr>
<tr>
<td>ip-address: 192.0.2.1 servers=1 bindtodevice=yes setfib=1</td>
</tr>
<tr>
<td>ip-address: 192.0.2.2 servers=2 bindtodevice=yes setfib=2</td>
</tr>
</tbody>
</table>
The above snippet serves as an example on how to use the configuration options. Which cores, IP addresses and routing tables are best used depends entirely on the hardware and network layout. Be sure to test extensively before using the options.
CHAPTER
NINE

NSD(8)

9.1 Synopsis


9.2 Description

NSD is a complete implementation of an authoritative DNS nameserver. Upon startup, NSD will read the database specified with -f database argument and put itself into background and answers queries on port 53 or a different port specified with -p port option. The database is created if it does not exist. By default, NSD will bind to all local interfaces available. Use the -a ip-address[@port] option to specify a single particular interface address to be bound. If this option is given more than once, NSD will bind its UDP and TCP sockets to all the specified ip-addresses separately. If IPv6 is enabled when NSD is compiled an IPv6 address can also be specified.

9.3 Options

All the options can be specified in the configfile (-c argument), except for the -v and -h options. If options are specified on the commandline, the options on the commandline take precedence over the options in the configfile.

Normally NSD should be started with the nsd-control(8) start command invoked from a /etc/rc.d/nsd.sh script or similar at the operating system startup.

-4
Only listen to IPv4 connections.

-6
Only listen to IPv6 connections.

-a ip-address[@port]
Listen to the specified ip-address. The ip-address must be specified in numeric format (using the standard IPv4 or IPv6 notation). Optionally, a port number can be given. This flag can be specified multiple times to listen to multiple IP addresses. If this flag is not specified, NSD listens to the wildcard interface.

-c configfile
Read specified configfile instead of the default /etc/nsd/nsd.conf. For format description see nsd.conf(5).

-d
Do not fork, stay in the foreground.
-f database
   Use the specified database instead of the default of /var/db/nsd/nsd.db. If a zonesdir: is specified in the config file this path can be relative to that directory.

-h
   Print help information and exit.

-i identity
   Return the specified identity when asked for CH TXT ID.SERVER (This option is used to determine which server is answering the queries when they are anycast). The default is the name returned by gethostname(3).

-I nsid
   Add the specified nsid to the EDNS section of the answer when queried with an NSID EDNS enabled packet. As a sequence of hex characters or with ascii_prefix and then an ascii string.

-l logfile
   Log messages to the specified logfile. The default is to log to stderr and syslog. If a zonesdir: is specified in the config file this path can be relative to that directory.

-N count
   Start count NSD servers. The default is 1. Starting more than a single server is only useful on machines with multiple CPUs and/or network adapters.

-n number
   The maximum number of concurrent TCP connection that can be handled by each server. The default is 100.

-P pidfile
   Use the specified pidfile instead of the platform specific default, which is mostly /var/run/nsd.pid. If a zonesdir: is specified in the config file, this path can be relative to that directory.

-p port
   Answer the queries on the specified port. Normally this is port 53.

-s seconds
   Produce statistics dump every seconds seconds. This is equal to sending SIGUSR1 to the daemon periodically.

-t chroot
   Specifies a directory to chroot to upon startup. This option requires you to ensure that appropriate syslogd(8) socket (e.g. chrootdir /dev/log) is available, otherwise NSD won’t produce any log output.

-u username
   Drop user and group privileges to those of username after binding the socket. The username must be one of: username, id, or id.gid. For example: nsd, 80, or 80.80.

-V level
   This value specifies the verbosity level for (non-debug) logging. Default is 0.

-v
   Print the version number of NSD to standard error and exit.

NSD reacts to the following signals:

SIGTERM   Stop answering queries, shutdown, and exit normally.

SIGHUP   Reload. Scans zone files and if changed (mtime) reads them in. Also reopens the logfile (assists logrotation).

SIGUSR1   Dump BIND8-style statistics into the log. Ignored otherwise.
9.4 Files

/var/db/nspd/nspd.db  default NSD database
/var/run/nspd.pid  the process id of the name server.
/etc/nspd/nspd.conf  default NSD configuration file

9.5 Diagnostics

NSD will log all the problems via the standard `syslog(8)` daemon facility, unless the `-d` option is specified.

9.6 See Also

`nsd.conf(5), nsd-checkconf(8), nsd-control(8)`
NSD-CHECKCONF(8)

10.1 Synopsis

nsd-checkconf -v -f -h [-o option][-z zonename][-p pattern][-s keyname][-t tlsauthname] configfile

10.2 Description

nsd-checkconf reads a configuration file. It prints parse errors to standard error, and performs additional checks on the contents. The configfile format is described in nsd.conf(5).

The utility of this program is to check a config file for errors before using it in nsd(8). This program can also be used for shell scripts to access the nsd config file, using the -o and -z options.

10.3 Options

-v
   After reading print the options to standard output in configfile format. Without this option, only success or parse errors are reported.

-f
   Print full pathname when used with files, like with -o pidfile. This includes the chroot in the way it is applied to the pidfile.

-h
   Print usage help information and exit.

-o option
   Return only this option from the config file. This option can be used in conjunction with the -z and the -p option, or without them to query the server: section. The special value zones prints out a list of configured zones. The special value patterns prints out a list of configured patterns.

   This option can be used to parse the config file from the shell. If the -z option is given, but the -o option is not given, nothing is printed.

-s keyname
   Prints the key secret (base64 blob) configured for this key in the config file. Used to help shell scripts parse the config file.

-t tls-auth
   Prints the authentication domain name configured for this tls-auth clause in the config file. Used to help shell scripts parse the config file.
-p pattern
  Return the option specified with -o for the given pattern name.

-z zonename
  Return the option specified with -o for zone zonename.
  If this option is not given, the server section of the config file is used.
  The -o, -s and -z option print configfile options to standard output.

10.4 Files

/etc/nsd/nsd.conf  default NSD configuration file

10.5 See Also

nsd(8), nsd.conf(5), nsd.control(8)
11.1 Synopsis

`nsd-checkzone [−h] zonename zonefile`

11.2 Description

`nsd-checkzone` reads a DNS zone file and checks it for errors. It prints errors to stderr. On failure it exits with nonzero exit status.

This is used to check files before feeding them to the nsd(8) daemon.

11.3 Options

- `−h`
  Print usage help information and exit.

- `zonename`
  The name of the zone to check, eg. “example.com”.

- `zonefile`
  The file to read, eg. `zones/example.com.zone.signed`.

- `−p`
  Print the zone contents to stdout if the zone is ok. This prints the contents as it has been parsed, not literally a copy of the input, but as printed by the formatting routines in NSD, much like the nsd-control command write does.

11.4 See Also

`nsd(8), nsd-checkconf(8)`
12.1 Synopsis

nsd.conf

12.2 Description

NsD.conf is used to configure nsd(8). The file format has attributes and values. Some attributes have attributes inside them. The notation is: attribute: value.

Comments start with # and last to the end of line. Empty lines are ignored as is whitespace at the beginning of a line. Quotes can be used, for names with spaces, eg. “file name.zone”.

NsD.conf specifies options for the nsd server, zone files, primaries and secondaries.

12.3 Example

An example of a short nsd.conf file is below.

```bash
# Example.com nsd.conf file
# This is a comment.
server:
    server-count: 1 # use this number of cpu cores
database: "" # or use "/var/db/nsd/nsd.db"
zonelistfile: "/var/db/nsd/zone.list"
username: nsd
logfile: "/var/log/nsd.log"
pidfile: "/var/run/nsd.pid"
xfrdfile: "/var/db/nsd/xfrd.state"
zone:
    name: example.com
    zonefile: /etc/nsd/example.com.zone
zone:
    # this server is master, 192.0.2.1 is the secondary.
    name: masterzone.com
```

(continues on next page)
zonefile: /etc/nsd/masterzone.com.zone
notify: 192.0.2.1 NOKEY
provide-xfr: 192.0.2.1 NOKEY

zone:
# this server is secondary, 192.0.2.2 is master.
name: secondzone.com
zonefile: /etc/nsd/secondzone.com.zone
allow-notify: 192.0.2.2 NOKEY
request-xfr: 192.0.2.2 NOKEY

Then, use kill -HUP to reload changes from master zone files. And use kill -TERM to stop the server.

12.4 File Format

There must be whitespace between keywords. Attribute keywords end with a colon ':'. An attribute is followed by its containing attributes, or a value.

At the top level only server:, key:, pattern:, zone:, tls-auth:, and remote-control: are allowed. These are followed by their attributes or a new top-level keyword. The zone: attribute is followed by zone options. The server: attribute is followed by global options for the NSD server. A key: attribute is used to define keys for authentication. The pattern: attribute is followed by the zone options for zones that use the pattern. A tls-auth: attribute is used to define credentials for authenticating an outgoing TLS connection used for XFR-over-TLS.

Files can be included using the include: directive. It can appear anywhere, and takes a single filename as an argument. Processing continues as if the text from the included file was copied into the config file at that point. If a chroot is used an absolute filename is needed (with the chroot prepended), so that the include can be parsed before and after application of the chroot (and the knowledge of what that chroot is). You can use '* ' to include a wildcard match of files, e.g. foo/nsd.d/*.conf. Also '?', '{ }', '[ ]', and '~' work, see glob(7). If no files match the pattern, this is not an error.

12.4.1 Server Options

The global options (if not overridden from the NSD commandline) are taken from the server: clause. There may only be one server: clause.

ip-address: <ip4 or ip6>@[port] [servers] [bindtodevice] [setfib] NSD will bind to the listed ip-address. Can be given multiple times to bind multiple ip-addresses. Optionally, a port number can be given. If none are given NSD listens to the wildcard interface. Same as commandline option -a.

To limit which NSD server(s) listen on the given interface, specify one or more servers separated by whitespace after <ip>@[port]. Ranges can be used as a shorthand to specify multiple consecutive servers. By default every server will listen.

If an interface name is used instead of ip4 or ip6, the list of IP addresses associated with that interface is picked up and used at server start.

For servers with multiple IP addresses that can be used to send traffic to the internet, list them one by one, or the source address of replies could be wrong. This is because if the udp socket associates a source address of 0.0.0.0 then the kernel picks an ip-address with which to send to the internet, and it picks the wrong one. Typically needed for anycast instances. Use ip-transparent to be able to list addresses that turn on later (typical for certain load-balancing).
interface: <ip4 or ip6>@port [servers] [bindtodevice] [setfib]
Same as ip-address (for ease of compatibility with unbound.conf).

ip-transparent: <yes or no>
Allows NSD to bind to non local addresses. This is useful to have NSD listen to IP addresses that are not (yet) added to the network interface, so that it can answer immediately when the address is added. Default is no.

ip-freebind: <yes or no>
Set the IP_FREEBIND option to bind to nonlocal addresses and interfaces that are down. Similar to ip-transparent. Default is no.

reuseport: <yes or no>
Use the SO_REUSEPORT socket option, and create file descriptors for every server in the server-count. This improves performance of the network stack. Only really useful if you also configure a server-count higher than 1 (such as, equal to the number of cpus). The default is no. It works on Linux, but does not work on FreeBSD, and likely does not work on other systems.

send-buffer-size: <number>
Set the send buffer size for query-servicing sockets. Set to 0 to use the default settings.

receive-buffer-size: <number>
Set the receive buffer size for query-servicing sockets. Set to 0 to use the default settings.

db: <database>
By default '/var/db/nsd/nsd.db' is used. The specified file is used to store the compiled zone information. Same as commandline option -f. If set to "" then no database is used. This uses less memory but zone updates are not (immediately) spooled to disk.

zonelistfile: <filename>
By default '/var/db/nsd/zone.list' is used. The specified file is used to store the dynamically added list of zones. The list is written to by NSD to add and delete zones. It is a text file with a zone-name and pattern-name on each line. This file is used for the nsd-control addzone and delzone commands.

identity: <string>
Returns the specified identity when asked for CH TXT ID.SERVER. Default is the name as returned by gethostname(3). Same as commandline option -i. See hide-identity to set the server to not respond to such queries.

version: <string>
Returns the specified version string when asked for CH TXT version.server, and version. bind queries. Default is the compiled package version. See hide-version to set the server to not respond to such queries.
	nsid: <string>
Add the specified nsid to the EDNS section of the answer when queried with an NSID EDNS enabled packet. As a sequence of hex characters or with ascii_ prefix and then an ascii string. Same as commandline option -I.

logfile: <filename>
Log messages to the logfile. The default is to log to stderr and syslog (with facility LOG_DAEMON). Same as commandline option -l.

log-only-syslog: <yes or no>
Log messages only to syslog. Useful with systemd so that print to stderr does not cause duplicate log strings in journald. Before syslog has been opened, the server uses stderr. Stderr is also used if syslog is not available. Default is no.

server-count: <number>
Start this many NSD servers. Default is 1. Same as commandline option -N.

cpu-affinity: <number> <number> … Overall CPU affinity for NSD server(s). Default is no affinity.

server-N-cpu-affinity: <number>
Bind NSD server specified by N to a specific core. Default is to have affinity set to every core specified in cpu-affinity. This setting only takes effect if cpu-affinity is enabled.
**xfrd-cpu-affinity:** `<number>` Bind xfrd to a specific core. Default is to have affinity set to every core specified in cpu-affinity. This setting only takes effect if cpu-affinity is enabled.

**tcp-count:** `<number>` The maximum number of concurrent, active TCP connections by each server. Default is 100. Same as commandline option `-n`.

**tcp-reject-overflow:** `<yes or no>` If set to yes, TCP connections made beyond the maximum set by tcp-count will be dropped immediately (accepted and closed). Default is no.

**tcp-query-count:** `<number>` The maximum number of queries served on a single TCP connection. Default is 0, meaning there is no maximum.

**tcp-timeout:** `<number>` Overrides the default TCP timeout. This also affects zone transfers over TCP. The default is 120 seconds.

**tcp-mss:** `<number>` Maximum segment size (MSS) of TCP socket on which the server responds to queries. Value lower than common MSS on Ethernet (1220 for example) will address path MTU problem. Note that not all platform supports socket option to set MSS (TCP_MAXSEG). Default is system default MSS determined by interface MTU and negotiation between server and client.

**outgoing-tcp-mss:** `<number>` Maximum segment size (MSS) of TCP socket for outgoing XFR request to other name-servers. Value lower than common MSS on Ethernet (1220 for example) will address path MTU problem. Note that not all platform supports socket option to set MSS (TCP_MAXSEG). Default is system default MSS determined by interface MTU and negotiation between NSD and other servers.

**ipv4-edns-size:** `<number>` Preferred EDNS buffer size for IPv4. Default 1232.

**ipv6-edns-size:** `<number>` Preferred EDNS buffer size for IPv6. Default 1232.

**pidfile:** `<filename>` Use the pid file instead of the platform specific default, usually `/var/run/nsd.pid`. Same as commandline option `-P`. With "" there is no pidfile, for some startup management setups, where a pidfile is not useful to have.

**port:** `<number>` Answer queries on the specified port. Default is 53. Same as commandline option `-p`.

**statistics:** `<number>` If not present no statistics are dumped. Statistics are produced every number seconds. Same as commandline option `-s`.

**chroot:** `<directory>` NSD will chroot on startup to the specified directory. Note that if elsewhere in the configuration you specify an absolute pathname to a file inside the chroot, you have to prepend the chroot path. That way, you can switch the chroot option on and off without having to modify anything else in the configuration. Set the value to "" (the empty string) to disable the chroot. By default "" is used. Same as commandline option `-t`.

**username:** `<username>` After binding the socket, drop user privileges and assume the username. Can be username, id or id gid. Same as commandline option `-u`.

**zonesdir:** `<directory>` Change the working directory to the specified directory before accessing zone files. Also, NSD will access database, zonelist-file, logfile, pidfile, xfrdfile, xfrdir, server-key-file, server-cert-file, control-key-file and control-cert-file relative to this directory. Set the value to "" (the empty string) to disable the change of working directory. By default "/etc/nsd" is used.

**difffile:** `<filename>` Ignored, for compatibility with NSD3 config files.

**xfrdfile:** `<filename>` The soa timeout and zone transfer daemon in NSD will save its state to this file. State is read back after a restart. The state file can be deleted without too much harm, but timestamps of zones will be gone. If it is configured as "" , the state file is not used, all slave zones are checked for updates upon startup. For more details see the section on zone expiry behavior of NSD. Default is `/var/db/nsd/xfrd.state`.

**xfrdir:** `<directory>` The zone transfers are stored here before they are processed. A directory is created here that is removed when NSD exits. Default is `/tmp`.
**xfrd-reload-timeout: <number>**  If this value is -1, xfrd will not trigger a reload after a zone transfer. If positive xfrd will trigger a reload after a zone transfer, then it will wait for the number of seconds before it will trigger a new reload. Setting this value throttles the reloads to once per the number of seconds. The default is 1 second.

**verbosity: <level>**  This value specifies the verbosity level for (non-debug) logging. Default is 0. 1 gives more information about incoming notifies and zone transfers. 2 lists soft warnings that are encountered. 3 prints more information.

Verbosity 0 will print warnings and errors, and other events that are important to keep NSD running.

Verbosity 1 prints additionally messages of interest. Successful notifies, successful incoming zone transfer (the zone is updated), failed incoming zone transfers or the inability to process zone updates.

Verbosity 2 prints additionally soft errors, like connection resets over TCP. And notify refusal, and axfr request refusals.

**hide-version: <yes or no>**  Prevent NSD from replying with the version string on CHAOS class queries. Default is no.

**hide-identity: <yes or no>**  Prevent NSD from replying with the identity string on CHAOS class queries. Default is no.

**drop-updates: <yes or no>**  If set to yes, drop received packets with the UPDATE opcode. Default is no.

**use-systemd: <yes or no>**  This option is deprecated and ignored. If compiled with systemd, NSD signals readiness to systemd and use of the option is not necessary.

**log-time-ascii: <yes or no>**  Log time in ascii, if “no” then in seconds epoch. Default is yes. This chooses the format when logging to file. The print- out via syslog has a timestamp formatted by syslog.

**round-robin: <yes or no>**  Enable round robin rotation of records in the answer. This changes the order of records in the answer and this may balance load across them. The default is no.

**minimal-responses: <yes or no>**  Enable minimal responses for smaller answers. This makes packets smaller. Extra data is only added for referrals, when it is really necessary. This is different from the –enable-minimal-responses configure time option, that reduces packets, but ex- actly to the fragmentation length, the nsd.conf option reduces packets as small as possible. The default is no.

**confine-to-zone: <yes or no>**  If set to yes, additional information will not be added to the response if the apex zone of the additional information does not match the apex zone of the initial query (E.G. CNAME resolution). Default is no.

**refuse-any: <yes or no>**  Refuse queries of type ANY. This is useful to stop query floods trying to get large responses. Note that rrr ratelimiting also has type ANY as a ratelimiting type. It sends truncation in response to UDP type ANY queries, and it allows TCP type ANY queries like normal. The default is no.

**zonefiles-check: <yes or no>**  Make NSD check the mtime of zone files on start and sighup. If you disable it it starts faster (less disk activity in case of a lot of zones). The default is yes. The nsd-control reload command reloads zone files regardless of this option.

**zonefiles-write: <seconds>**  Write changed secondary zones to their zonefile every N seconds. If the zone (pattern) configuration has "" zonefile, it is not written. Zones that have received zone transfer updates are written to their zonefile. Default is 0 (disabled) when there is a database, and 3600 (1 hour) when database is "". The database also commits zone transfer contents. You can configure it away from the default by putting the config statement for zonefiles-write: after the database: statement in the config file.

**rrl-size: <numbuckets>**  This option gives the size of the hashtable. Default 1000000. More buckets use more memory, and reduce the chance of hash collisions.

**rrl-ratelimit: <qps>**  The max qps allowed (from one query source). Default is on (with a suggested 200 qps). If set to 0 then it is disabled (unlimited rate), also set the whitelist-ratelimit to 0 to disable rate-limit processing. If you set verbosity to 2 the blocked and unblocked subnets are logged. Blocked queries are blocked and some
receive TCP fallback replies. Once the rate limit is reached, NSD begins dropping responses. However, one in every “rrl-slip” number of responses is allowed, with the TC bit set. If slip is set to 2, the outgoing response rate will be halved. If it’s set to 3, the outgoing response rate will be one-third, and so on. If you set rrl-slip to 10, traffic is reduced to 1/10th. Rate limit options rrl-ratelimit, rrl-size and rrl-whitelist-ratelimit are updated when nsd-control reconfig is done (also the zone-specific ratelimit options are updated).

**rrl-slip: <numpackets>** This option controls the number of packets discarded before we send back a SLIP response (a response with “truncated” bit set to one). 0 disables the sending of SLIP packets, 1 means every query will get a SLIP response. Default is 2, cuts traffic in half and legit users have a fair chance to get a +TC response.

**rrl-ipv4-prefix-length: <subnet>** IPv4 prefix length. Addresses are grouped by netblock. Default 24.

**rrl-ipv6-prefix-length: <subnet>** IPv6 prefix length. Addresses are grouped by netblock. Default 64.

**rrl-whitelist-ratelimit: <qps>** The max qps for query sorts for a source, which have been whitelisted. Default on (with a suggested 2000 qps). With the rrl-whitelist option you can set specific queries to receive this qps limit instead of the normal limit. With the value 0 the rate is unlimited.

**answer-cookie: <yes or no>** Enable to answer to requests containing DNS Cookies as specified in RFC 7873. Default is no.

**cookie-secret: <128 bit hex string>** Servers in an anycast deployment need to be able to verify each other’s DNS Server Cookies. For this they need to share the secret used to construct and verify the DNS Cookies. Default is a 128 bits random secret generated at startup time. This option is ignored if a cookie-secret-file is present. In that case the secrets from that file are used in DNS Cookie calculations.

**cookie-secret-file: <filename>** File from which the secrets are read used in DNS Cookie calculations. When this file exists, the secrets in this file are used and the secret specified by the cookie-secret option is ignored. Default is /etc/NSD/cookie_secrets.txt

The content of this file must be manipulated with the add_cookie_secret, drop_cookie_secret and activate_cookie_secret commands to the nsd-control(8) tool. Please see that manpage how to perform a safe cookie secret rollover.

**tls-service-key: <filename>** If enabled, the server provides TLS service on TCP sockets with the TLS service port number. The port number (853) is configured with tls-port. To turn it on, create an interface: option line in config with @port appended to the IP-address. This creates the extra socket on which the DNS over TLS service is provided.

The file is the private key for the TLS session. The public certificate is in the tls-service-pem file. Default is "", turned off. Requires a restart (a reload is not enough) if changed, because the private key is read while root permissions are held and before chroot (if any).

**tls-service-pem: <filename>** The public key certificate pem file for the tls service. Default is "", turned off.

**tls-service-ocsp: <filename>** The ocsp pem file for the tls service, for OCSP stapling. Default is "", turned off. An external process prepares and updates the OCSP stapling data. Like this,

```
openssl ocsp -no_nonce \
-respout /path/to/ocsp.pem \
-CAfile /path/to/ca_and_any_intermediate.pem \
-issuer /path/to/direct_issuer.pem \
-cert /path/to/cert.pem \
-url "$( openssl x509 -noout -text -in /path/to/cert.pem | 
   grep 'OCSP - URI:' | cut -d: -f2,3 )"
```

**tls-port: <number>** The port number on which to provide TCP TLS service, default is 853, only interfaces configured with that port number as @number get DNS over TLS service.
tls-cert-bundle: <filename>  If null or "," the default verify locations are used. Set it to the certificate bundle file, for example "/etc/pki/tls/certs/ca-bundle.crt". These certificates are used for authenticating Transfer over TLS (XoT) connections.

12.4.2 Remote Control

The remote-control: clause is used to set options for using the nsd-control(8) tool to give commands to the running NSD server. It is disabled by default, and listens for localhost by default. It uses TLS over TCP where the server and client authenticate to each other with self-signed certificates. The self-signed certificates can be generated with the nsd-control-setup tool. The key files are read by NSD before the chroot and before dropping user permissions, so they can be outside the chroot and readable by the superuser only.

control-enable: <yes or no>  Enable remote control, default is no.

control-interface: <ip4 or ip6 | interface name | absolute path>  NSD will bind to the listed addresses to service control requests (on TCP). Can be given multiple times to bind multiple ip-addresses. Use 0.0.0.0 and ::0 to service the wildcard interface. If none are given NSD listens to the localhost 127.0.0.1 and ::1 interfaces for control, if control is enabled with control-enable.

If an interface name is used instead of ip4 or ip6, the list of IP addresses associated with that interface is picked up and used at server start.

With an absolute path, a unix local named pipe is used for control. The file is created with user and group that is configured and access bits are set to allow members of the group access. Further access can be controlled by setting permissions on the directory containing the control socket file. The key and cert files are not used when control is via the named pipe, because access control is via file and directory permission.

control-port: <number>  The port number for remote control service. 8952 by default.

server-key-file: <filename>  Path to the server private key, by default /etc/nsd/nsd_server.key. This file is generated by the nsd-control-setup utility. This file is used by the nsd server, but not by nsd-control.

server-cert-file: <filename>  Path to the server self signed certificate, by default /etc/nsd/nsd_server.pem. This file is generated by the nsd-control-setup utility. This file is used by the nsd server, and also by nsd-control.

control-key-file: <filename>  Path to the control client private key, by default /etc/nsd/nsd_control.key. This file is generated by the nsd-control-setup utility. This file is used by nsd-control.

control-cert-file: <filename>  Path to the control client certificate, by default /etc/nsd/nsd_control.pem. This certificate has to be signed with the server certificate. This file is generated by the nsd-control-setup utility. This file is used by nsd-control.

12.4.3 Pattern Options

The pattern: clause is used to denote a set of options to apply to some zones. The same zone options as for a zone are allowed.

name: <string>  The name of the pattern. This is a (case sensitive) string. The pattern names that start with ``_implicit_`` are used internally for zones that have no pattern (they are defined in nsd.conf directly).

include-pattern: <pattern-name>  The options from the given pattern are included at this point in this pattern. The referenced pattern must be defined above this one.

<zone option>: <value>  The zone options such as zonefile, allow-query, allow-notify, request-xfr, allow-axfr-fallback, notify, notify-retry, provide-xfr, zonestats, and outgoing-interface can be given. They are applied to the patterns and zones that include this pattern.

12.4.  File Format
12.4.4 Zone Options

For every zone the options need to be specified in one zone: clause. The access control list elements can be given multiple times to add multiple servers. These elements need to be added explicitly.

For zones that are configured in the nsd.conf config file their settings are hardcoded (in an implicit pattern for themselves only) and they cannot be deleted via delzone, but remove them from the config file and repattern.

name: <string> The name of the zone. This is the domain name of the apex of the zone. May end with a ‘.’ (in FQDN notation). For example “example.com”, “sub.example.net.”. This attribute must be present in each zone.

zonefile: <filename> The file containing the zone information. If this attribute is present it is used to read and write the zone contents. If the attribute is absent it prevents writing out of the zone.

The string is processed so that one string can be used (in a pattern) for a lot of different zones. If the label or character does not exist the percent-character is replaced with a period for output (i.e. for the third character in a two letter domain name).

%s is replaced with the zone name.
%1 is replaced with the first character of the zone name.
%2 is replaced with the second character of the zone name.
%3 is replaced with the third character of the zone name.
%z is replaced with the toplevel domain name of the zone.
%y is replaced with the next label under the toplevel domain.
%x is replaced with the next-next label under the toplevel domain.

allow-query: <ip-spec> <key-name | NOKEY | BLOCKED> Access control list. When at least one allow-query option is specified, then the in the allow-query options specified addresses are allowed to query the server for the zone. Queries from unlisted or specifically BLOCKED addresses are discarded. If NOKEY is given no TSIG signature is required. BLOCKED supersedes other entries, other entries are scanned for a match in the order of the statements. Without allow-query options, queries are allowed from any IP address without TSIG key (which is the default).

The ip-spec is either a plain IP address (IPv4 or IPv6), or can be a subnet of the form 1.2.3.4/24, or masked like 1.2.3.4&255.255.255.0 or a range of the form 1.2.3.4–1.2.3.25. Note the ip-spec ranges do not use spaces around the /, &, @ and - symbols.

allow-notify: <ip-spec> <key-name | NOKEY | BLOCKED> Access control list. The listed (primary) address is allowed to send notifies to this (secondary) server. Notices from unlisted or specifically BLOCKED addresses are discarded. If NOKEY is given no TSIG signature is required. BLOCKED supersedes other entries, other entries are scanned for a match in the order of the statements.

The ip-spec is either a plain IP address (IPv4 or IPv6), or can be a subnet of the form 1.2.3.4/24, or masked like 1.2.3.4&255.255.255.0 or a range of the form 1.2.3.4–1.2.3.25. A port number can be added using a suffix of @number, for example 1.2.3.4@5300 or 1.2.3.4/24@5300 for port 5300. Note the ip-spec ranges do not use spaces around the /, &, @ and - symbols.

request-xfr: [AXFR|UDP] <ip-address> <key-name | NOKEY> [tls-auth-name] Access control list. The listed address (the master) is queried for AXFR/IXFR on update. A port number can be added using a suffix of @number, for example 1.2.3.4@5300. The specified key is used during AXFR/IXFR. If tls-auth-name is included, the specified tls-auth clause will be used to perform authenticated XFR-over-TLS.

If the AXFR option is given, the server will not be contacted with IXFR queries but only AXFR requests will be made to the server. This allows an NSD secondary to have a master server that runs NSD. If the AXFR option is left out then both IXFR and AXFR requests are made to the master server.
If the UDP option is given, the secondary will use UDP to transmit the IXFR requests. You should deploy TSIG when allowing UDP transport, to authenticate notifies and zone transfers. Otherwise, NSD is more vulnerable for Kaminsky-style attacks. If the UDP option is left out then IXFR will be transmitted using TCP.

If a tls-auth-name is given then TLS (by default on port 853) will be used for all zone transfers for the zone. If authentication of the master based on the specified tls-auth authentication information fails, the XFR request will not be sent. Support for TLS 1.3 is required for XFR-over-TLS.

allow-axfr-fallback: <yes or no> This option should be accompanied by request-xfr. It (dis)allows NSD (as secondary) to fallback to AXFR if the primary name server does not support IXFR. Default is yes.

size-limit-xfr: <number> This option should be accompanied by request-xfr. It specifies XFR temporary file size limit. It can be used to stop very large zone retrieval, that could otherwise use up a lot of memory and disk space. If this option is 0, unlimited. Default value is 0.

notify: <ip-address> <key-name | NOKEY> Access control list. The listed address (a secondary) is notified of updates to this zone. A port number can be added using a suffix of @number, for example 1.2.3.4@5300. The specified key is used to sign the notify. Only on secondary configurations will NSD be able to detect zone updates (as it gets notified itself, or refreshes after a time).

notify-retry: <number> This option should be accompanied by notify. It sets the number of retries when sending notifies.

provide-xfr: <ip-spec> <key-name | NOKEY | BLOCKED> Access control list. The listed address (a secondary) is allowed to request AXFR from this server. Zone data will be provided to the address. The specified key is used during AXFR. For unlisted or BLOCKED addresses no data is provided, requests are discarded. BLOCKED supersedes other entries, other entries are scanned for a match in the order of the statements. NSD provides AXFR for its secondaries, but IXFR is not implemented (IXFR is implemented for request-xfr, but not for provide-xfr).

The ip-spec is either a plain IP address (IPv4 or IPv6), or can be a subnet of the form 1.2.3.4/24, or masked like 1.2.3.4&255.255.255.0 or a range of the form 1.2.3.4-1.2.3.25. A port number can be added using a suffix of @number, for example 1.2.3.4@5300 or 1.2.3.4/24@5300 for port 5300. Note the ip-spec ranges do not use spaces around the the , & and - symbols.

outgoing-interface: <ip-address> Access control list. The listed address is used to request AXFR|IXFR (in case of a secondary) or used to send notifies (in case of a primary).

The ip-address is a plain IP address (IPv4 or IPv6). A port number can be added using a suffix of @number, for example 1.2.3.4@5300.

max-refresh-time: <seconds> Limit refresh time for secondary zones. This is the timer which checks to see if the zone has to be refetched when it expires. Normally the value from the SOA record is used, but this option restricts that value.

min-refresh-time: <seconds> Limit refresh time for secondary zones.

max-retry-time: <seconds> Limit retry time for secondary zones. This is the timer which retries after a failed fetch attempt for the zone. Normally the value from the SOA record is used, followed by an exponential backoff, but this option restricts that value.

min-retry-time: <seconds> Limit retry time for secondary zones.

min-expire-time: <seconds or refresh+retry+1> Limit expire time for secondary zones. The value can be expressed either by a number of seconds, or the string “refresh+retry+1”. With the latter the expire time will be lower bound to the refresh plus the retry value from the SOA record, plus 1. The refresh and retry values will be subject to the bounds configured with max-refresh-time, min-refresh-time, max-retry-time and min-retry-time if given.

zonestats: <name> When compiled with --enable-zone-stats NSD can collect statistics per zone. This name gives the group where statistics are added to. The groups are output from nsd-control stats and stats_noreset. Default is "". You can use "%s" to use the name of the zone to track its statistics. If not compiled in, the option can be given but is ignored.
include-pattern: <pattern-name>  The options from the given pattern are included at this point. The referenced pattern must be defined above this zone.

rrl-whitelist: <rrltype>  This option causes queries of this rrltype to be whitelisted, for this zone. They receive the whitelist-ratelimit. You can give multiple lines, each enables a new rrltype to be whitelisted for the zone. Default has none whitelisted. The rrl-type is the query classification that the NSD RRL employs to make different types not interfere with one another. The types are logged in the loglines when a subnet is blocked (in verbosity 2). The RRL classification types are: nxdomain, error, referral, any, rrsig, wildcard, nodata, dnskey, positive, all.

multi-master-check: <yes or no>  Default no. If enabled, checks all masters for the last version. It uses the higher version of all the configured masters. Useful if you have multiple masters that have different version numbers served.

12.4.5 Key Declarations

The key: clause establishes a key for use in access control lists. It has the following attributes.

name: <string>  The key name. Used to refer to this key in the access control list. The key name has to be correct for tsig to work. This is because the key name is output on the wire.

algorithm: <string>  Authentication algorithm for this key. Such as hmac-md5, hmac-sha1, hmac-sha224, hmac-sha256, hmac-sha384 and hmac-sha512. Can also be abbreviated as ‘sha1’, ‘sha256’. Default is sha256. Algorithms are only available when they were compiled in (available in the crypto library).

secret: <base64 blob>  The base64 encoded shared secret. It is possible to put the secret: declaration (and base64 blob) into a different file, and then to include: that file. In this way the key secret and the rest of the configuration file, which may have different security policies, can be split apart. The content of the secret is the agreed base64 secret content. To make it up, enter a password (its length must be a multiple of 4 characters, A-Za-z0-9), or use dev-random output through a base64 encode filter.

12.4.6 TLS Auth Declarations

The tls-auth: clause establishes authentication attributes to use when authenticating the far end of an outgoing TLS connection used in access control lists for XFR-over-TLS. It has the following attributes.

name: <string>  The tls-auth name. Used to refer to this TLS authentication information in the access control list.

auth-domain-name: <string>  The authentication domain name as defined in RFC 8310.

client-cert: <file name of clientcert.pem>  If you want to use mutual TLS authentication, this is where the client certificates can be configured that NSD uses to connect to the upstream server to download the zone. The client public key pem cert file can be configured here. Also configure a private key with client-key.

client-key: <file name of clientkey.key>  If you want to use mutual TLS authentication, the private key file can be configured here for the client authentication.

client-key-pw: <string>  If the client-key file uses a password to decrypt the key before it can be used, then the password can be specified here as a string. It is possible to include other config files with the include: option, and this can be used to move that sensitive data to another file, if you wish.
12.4.7 DNSTAP Logging Options

DNSTAP support, when compiled in, is enabled in the `dnstap` section. This starts a collector process that writes the log information to the destination.

**dnstap-enable:** *<yes or no>* If dnstap is enabled. Default no. If yes, it connects to the dnstap server and if any of the `dnstap-log-...-messages` options is enabled it sends logs for those messages to the server.

**dnstap-socket-path:** *<file name>* Sets the unix socket file name for connecting to the server that is listening on that socket. Default is `/var/run/nsd-dnstap.sock`.

**dnstap-send-identity:** *<yes or no>* If enabled, the server identity is included in the log messages. Default is no.

**dnstap-send-version:** *<yes or no>* If enabled, the server version if included in the log messages. Default is no.

**dnstap-identity:** *<string>* The identity to send with messages, if the hostname is used. Default is.

**dnstap-version:** *<string>* The version to send with messages, if the package version is used. Default is.

**dnstap-log-auth-query-messages:** *<yes or no>* Enable to log auth query messages. Default is no. These are client queries to NSD.

**dnstap-log-auth-response-messages:** *<yes or no>* Enable to log auth response messages. Default is no. These are responses from NSD to clients.

12.5 NSD Configuration for BIND9 Hackers

BIND9 is a name server implementation with its own configuration file format, `named.conf(5)`. BIND9 types zones as 'Master' or 'Slave'.

12.5.1 Slave zones

For a slave zone, the master servers are listed. The master servers are queried for zone data, and are listened to for update notifications. In NSD these two properties need to be configured separately, by listing the master address in `allow-notify` and `request-xfr` statements.

In BIND9 you only need to provide `allow-notify` elements for any extra sources of notifications (i.e. the operators), NSD needs to have `allow-notify` for both masters and operators. BIND9 allows additional transfer sources, in NSD you list those as `request-xfr`.

Here is an example of a slave zone in BIND9 syntax.

```plaintext
# Config file for example.org options {
  dnssec-enable yes;
};

key tsig.example.org. {
  algorithm hmac-md5;
  secret "aaaaabbbbbccccccccddddd";
};

server 162.0.4.49 {
  keys { tsig.example.org. ; };
};

zone "example.org" {
```
(continues on next page)
For NSD, DNSSEC is enabled automatically for zones that are signed. The `dnssec-enable` statement in the options clause is not needed. In NSD keys are associated with an IP address in the access control list statement, therefore the `server{}` statement is not needed. Below is the same example in an NSD config file.

```
# Config file for example.org

key:
    name: tsig.example.org.
    algorithm: hmac-md5
    secret: "aaaaabbbbbccccccccddddd"

zone:
    name: "example.org"
    zonefile: "secondary/example.org.signed"
    # the master is allowed to notify and will provide zone data.
    allow-notify: 162.0.4.49 NOKEY
    request-xfr: 162.0.4.49 tsig.example.org.
```

Notice that the master is listed twice, once to allow it to send notifies to this slave server and once to tell the slave server where to look for updates zone data. More allow-notify and request-xfr lines can be added to specify more masters.

It is possible to specify extra allow-notify lines for addresses that are also allowed to send notifications to this slave server.

### 12.5.2 Master zones

For a master zone in BIND9, the slave servers are listed. These slave servers are sent notifications of updated and are allowed to request transfer of the zone data. In NSD these two properties need to be configured separately.

Here is an example of a master zone in BIND9 syntax.

```
zone "example.nl" {
    type master;
    file "example.nl";
}
```

In NSD syntax this becomes:

```
zone:
    name: "example.nl"
    zonefile: "example.nl"
    # allow anybody to request xfr.
    provide-xfr: 0.0.0.0/0 NOKEY
    provide-xfr: ::/0 NOKEY

    # to list a slave server you would in general give
    # provide-xfr: 1.2.3.4 tsig-key.name.
    # notify: 1.2.3.4 NOKEY
```
12.5.3 Other

NSD is an authoritative only DNS server. This means that it is meant as a primary or secondary server for zones, providing DNS data to DNS resolvers and caches. BIND9 can function as an authoritative DNS server, the configuration options for that are compared with those for NSD in this section. However, BIND9 can also function as a resolver or cache. The configuration options that BIND9 has for the resolver or caching thus have no equivalents for NSD.

12.6 Files

/var/db/nisd/nisd.db  default NSD database
/etc/nisd/nisd.conf  default NSD configuration file

12.7 See Also

nsd(8), nisd-checkconf(8), nisd-control(8)

12.8 Bugs

nsd.conf is parsed by a primitive parser, error messages may not be to the point.
13.1 Synopsis

nsd-control [-c cfgfile] [-s server] command

13.2 Description

nsd-control performs remote administration on the nsd(8) DNS server. It reads the configuration file, contacts the
nsd server over TLS, sends the command and displays the result.

The available options are:

- **-h**
  Show the version and commandline option help.

- **-c** cfgfile
  The config file to read with settings. If not given the default config file
  /etc/nsd/nsd.conf is used.

- **-s** server[@port]
  IPv4 or IPv6 address of the server to contact. If not given, the address is read from the config file.

13.3 Commands

There are several commands that the server understands.

**start**  Start the server. Simply execs nsd(8). The nsd executable is searched for in the PATH set in the environment.
It is started with the config file specified using -c or the default config file.

**stop**  Stop the server. The server daemon exits.

**reload [<zone>]**  Reload zonefiles and reopen logfile. Without argument reads changed zonefiles. With argument
reads the zonefile for the given zone and loads it.

**reconfig**  Reload nsd.conf and apply changes to TSIG keys and configuration patterns, and apply the changes to add
and remove zones that are mentioned in the config. Other changes are not applied, such as listening ip address
and port and chroot, also per-zone statistics are not applied. The pattern updates means that the configuration
options for zones (request-xfr, zonefile, notify, ...) are updated. Also new patterns are available for use with the
addzone command.

**repattern**  Same as the reconfig option.

**log_reopen**  Reopen the logfile, for log rotate that wants to move the logfile away and create a new logfile. The log can
also be reopened with kill -HUP (which also reloads all zonefiles).
status Display server status. Exit code 3 if not running (the connection to the port is refused), 1 on error, 0 if running.

stats Output a sequence of name=value lines with statistics information, requires NSD to be compiled with this option enabled.

stats_noreset Same as stats, but does not zero the counters.

addzone <zone name> <pattern name> Add a new zone to the running server. The zone is added to the zonelist file on disk, so it stays after a restart. The pattern name determines the options for the new zone. For slave zones a zone transfer is immediately attempted. For zones with a zonefile, the zone file is attempted to be read in.

delzone <zone name> Remove the zone from the running server. The zone is removed from the zonelist file on disk, from the nsd.db file and from the memory. If it had a zonefile, this remains (but may be outdated). Zones configured inside nsd.conf itself cannot be removed this way because the daemon does not write to the nsd.conf file, you need to add such zones to the zonelist file to be able to delete them with the delzone command.

changezone <zone name> <pattern name> Change a zone to use the pattern for options. The zone is deleted and added in one operation, changing it to use the new pattern for the zone options. Zones configured in nsd.conf cannot be changed like this, instead edit the nsd.conf (or the included file in nsd.conf) and reconfig.

addzones Add zones read from stdin of nsd-control. Input is read per line, with name space patternname on a line. For bulk additions.

delzones Remove zones read from stdin of nsd-control. Input is one name per line. For bulk removals.

write [<zone>] Write zonefiles to disk, or the given zonefile to disk. Zones that have changed (via AXFR or IXFR) are written, or if the zonefile has not been created yet then it is created. Directory components of the zonefile path are created if necessary. With argument that zone is written if it was modified, without argument, all modified zones are written.

notify [<zone>] Send NOTIFY messages to slave servers. Sends to the IP addresses configured in the ‘notify:’ lists for the master zones hosted on this server. Usually NSD sends NOTIFY messages right away when a master zone serial is updated. If a zone is given, notifies are sent for that zone. These slave servers are supposed to initiate a zone transfer request later (to this server or another master), this can be allowed via the ‘provide-xfr:’ acl list configuration. With argument that zone is processed, without argument, all zones are processed.

transfer [<zone>] Attempt to update slave zones that are hosted on this server by contacting the masters. The masters are configured via ‘request-xfr:’ lists. If a zone is given, that zone is updated. Usually NSD receives a NOTIFY from the masters (configured via ‘allow-notify:’ acl list) that a new zone serial has to be transferred. For zones with no content, NSD may have backed off from asking often because the masters did not respond, but this command will reset the backoff to its initial timeout, for frequent retries. With argument that zone is transferred, without argument, all zones are transferred.

force_transfer [<zone>] Force update slave zones that are hosted on this server. Even if the master hosts the same serial number of the zone, a full AXFR is performed to fetch it. If you want to use IXFR and check that the serial number increases, use the ‘transfer’ command. With argument that zone is transferred, without argument, all zones are transferred.

zonestatus [<zone>] Print state of the zone, the serial numbers and since when they have been acquired. Also prints the notify action (to which server), and zone transfer (and from which master) if there is activity right now. The state of the zone is printed as: ‘master’ (master zones), ‘ok’ (slave zone is up-to-date), ‘expired’ (slave zone has expired), ‘refreshing’ (slave zone has transfers active). The serial numbers printed are the ‘served-serial’ (currently active), the ‘commit-serial’ (is in reload), the ‘notified-serial’ (got notify, busy fetching the data). The serial numbers are only printed if such a serial number is available. With argument that zone is printed, without argument, all zones are printed.

serverpid Prints the PID of the server process. This is used for statistics (and only works when NSD is compiled with statistics enabled). This pid is not for sending unix signals, use the pid from nsd.pid for that, that pid is also stable.

verbosity <number> Change logging verbosity.
print_tsig [key_name]
print_tsig <key_name> [algo]

add_tsig [key_name] [algo]

assoc_tsig <zone> [key_name]

update_tsig [name] [secret]

del_tsig [key_name]

add_cookie_secret [secret]

activate_cookie_secret

drop_cookie_secret

print_cookie_secrets

13.4 Exit Code

The nsd-control program exits with status code 1 on error, 0 on success.

13.5 Set Up

The setup requires a self-signed certificate and private keys for both the server and client. The script nsd-control-setup generates these in the default run directory, or with -d in another directory. If you change the access control permissions on the key files you can decide who can use nsd-control, by default owner and group but not all users. The script preserves private keys present in the directory. After running the script as root, turn on control-enable in nsd.conf.
13.6 Statistics Counters

The stats command shows a number of statistic counters.

- **num.queries** number of queries received (the tls, tcp and udp queries added up).
- **serverX.queries** number of queries handled by the server process. The number of server processes is set with the `config` statement `server-count`.
- **time.boot** uptime in seconds since the server was started. With fractional seconds.
- **time.elapsed** time since the last stats report, in seconds. With fractional seconds. Can be zero if polled quickly and the previous stats command resets the counters, so that the next gets a fully zero, and zero elapsed time, report.
- **size.db.disk** size of nsd.db on disk, in bytes.
- **size.db.mem** size of the DNS database in memory, in bytes.
- **size.xfrd.mem** size of memory for zone transfers and notifies in xfrd process, excludes TSIG data, in bytes.
- **size.config.disk** size of zonelist file on disk, excludes the nsd.conf size, in bytes.
- **size.config.mem** size of config data in memory, kept twice in server and xfrd process, in bytes.
- **num.type.X** number of queries with this query type.
- **num.opcode.X** number of queries with this opcode.
- **num.class.X** number of queries with this query class.
- **num.rcode.X** number of answers that carried this return code.
- **num.edns** number of queries with EDNS OPT.
- **num.ednserr** number of queries which failed EDNS parse.
- **num.udp** number of queries over UDP ip4.
- **num.udp6** number of queries over UDP ip6.
- **num.tcp** number of connections over TCP ip4.
- **num.tcp6** number of connections over TCP ip6.
- **num.tls** number of connections over TLS ip4. TLS queries are not part of num.tcp.
- **num.tls6** number of connections over TLS ip6. TLS queries are not part of num.tcp6.
- **num.answer_wo_aa** number of answers with NOERROR rcode and without AA flag, this includes the referrals.
- **num.rxerr** number of queries for which the receive failed.
- **num.txerr** number of answers for which the transmit failed.
- **num.raxfr** number of AXFR requests from clients (that got served with reply).
- **num.rixfr** number of IXFR requests from clients (that got served with reply).
- **num.truncated** number of answers with TC flag set.
- **num.dropped** number of queries that were dropped because they failed sanity check.
- **zone.master** number of master zones served. These are zones with no ‘request-xfr:’ entries.
- **zone.slave** number of slave zones served. These are zones with ‘request-xfr’ entries.
13.7 Files

/etc/nsd/nsd.conf nsd configuration file.

/etc/nsd directory with private keys (nsd_server.key and nsd_control.key) and self-signed certificates (nsd_server.pem and nsd_control.pem).

13.8 See Also

nsd.conf(5), nsd(8), nsd-checkconf(8)
NSD can be configured using GNU autoconf’s configure script. In addition to standard configure options, one may use the following:

**CC=compiler** Specify the C compiler. The default is gcc or cc. The compiler must support ANSI C89.

**CPPFLAGS=flags** Specify the C preprocessor flags. Such as `-I<includedir>`.

**CFLAGS=flags** Specify the C compiler flags. These include code generation, optimisation, warning, and debugging flags. These flags are also passed to the linker.

The default for gcc is `-g -O2`.

**LD=linker** Specify the linker (defaults to the C compiler).

**LDFLAGS=flags** Specify linker flags.

**LIBS=libs** Specify additional libraries to link with.

  --enable-root-server Configure NSD as a root server. Unless this option is specified, NSD will refuse to serve the . zone as a misconfiguration safeguard.

  --disable-ipv6 Disables IPv6 support in NSD.

  --enable-checking Enable some internal development checks. Useful if you want to modify NSD. This option enables the standard C “assert” macro and compiler warnings.

  This will instruct NSD to be stricter when validating its input. This could lead to a reduced service level.

  --enable-bind8-stats Enables BIND8-like statistics.

  --enable-ratelimit Enables rate limiting, based on query name, type and source.

  --enable-draft-rrtypes Enables draft RRtypes.

  --with-configdir=dir Specified, NSD configuration directory, default `/etc/nsd`.

  --with-nsd_conf_file=path Pathname to the NSD configuration file, default `/etc/nsd/nsd.conf`.

  --with-pidfile=path Pathname to the NSD pidfile, default is platform specific, mostly `/var/run/nsd.pid`.

  --with-dbfile=path Pathname to the NSD database, default is `/etc/nsd/nsd.db`.

  --with-zonesdir=dir NSD default location for master zone files, default `/etc/nsd/`.

  --with-user=username User name or ID to answer the queries with, default is `nsd`.

  --with-facility=facility Specify the syslog facility to use. The default is LOG_DAEMON. See the syslog(3) manual page for the available facilities.
--with-libevent=path  Specify the location of the libevent library (or libev). --with-libevent=no uses a built-in portable implementation (select()).

--with-ssl=path  Specify the location of the OpenSSL libraries. OpenSSL 0.9.7 or higher is required for TSIG support.

--with-start_priority=number  Startup priority for NSD.

--with-kill_priority=number  Shutdown priority for NSD.

--with-tcp-timeout=number  Set the default TCP timeout (in seconds). The default is 120 seconds.

--disable-nsec3  Disable NSEC3 support. With NSEC3 support enabled, very large zones, also non-NSEC3 zones, use about 20% more memory.

--disable-minimal-responses  Disable minimal responses. If disabled, responses are more likely to get truncated, resulting in TCP fallback. When enabled (by default) NSD will leave out RRsets to make responses fit inside one datagram, but for shorter responses the full normal response is carried.

--disable-largefile  Disable large file support (64 bit file lengths). Makes off_t a 32bit length during compilation.
NSD will print log messages to the system log (or \texttt{logfile}: configuration entry). Some of these messages are covered here.

**Reload process <pid> failed with status <s>, continuing with old database**  This log message indicates the reload process of NSD has failed for some reason. This can be anything from a missing database file to internal errors.

**snipping off trailing partial part of <ixfr.db>**  The file \texttt{ixfr.db} contains only part of expected data. The corruption is removed by snipping off the trailing part.

**memory recyclebin holds <num> bytes**  This is printed for every reload. NSD allocates and deallocates memory to service IXFR updates. The recycle bin holds deallocated memory ready for future use. If the number grows too large, a restart resets it.

**xfrd: max number of tcp connections (32) reached**  This line is printed when more than 32 zones need a zone transfer at the same time. The value is a compile constant (\texttt{xfrd-tcp.h}), but if this happens often for you, we could make this a config option. NSD will reuse existing TCP connections to the same primary (determined by IP address) to transfer up to 64k zones from that primary. Thus this error should only happen with more than 32 primaries or more than 64*32=2M zones that need to be updated at the same time.

If this happens, more zones have to wait until a zone transfer completes (or is aborted) before they can have a zone transfer too. This waiting list has no size limit.

**error: <zone> NSEC3PARAM entry <num> has unknown hash algo <number>**  This error means that the zone has NSEC3 chain(s) with hash algorithms that are not supported by this version of NSD, and thus cannot be served by NSD. If there are also no NSECs or NSEC3 chain(s) with known hash algorithms, NSD will not be able to serve DNSSEC authenticated denials for the zone.
Note: It is near impossible to write a clean lexer/grammar for DNS (RFC 1035) zone files. At first it looks like it is easy to make such a beast, but when you start implementing it the details make it messy.

Since as early as NSD 1.4, the parser relies on Bison and Flex, tools for building programs that handle structured input. Compared to the previous implementation there is a slight decrease in speed (10-20%), but as the zone compiler is not critical to the performance of NSD, this not too relevant. The lexer part is located in the file zlexer.lex, the grammar is in zparser.y.

16.1 Zone File Lexer

Finding a good grammar and lexer for BIND zone files is rather hard. There are no real keywords and the meaning of most of the strings depends on the position relative to the other strings. An example, the following is a valid SOA record:

```
$ORIGIN example.org.
SOA soa soa ( 1 2 3 4 5 6 )
```

This SOA records means the administrator has an email address of soa@example.org and the first nameserver is named soa.example.org. Both completely valid. The numbers are of course totally bogus.

Another example would be:

```
$ORIGIN example.org.
SOA soa soa ( 1 2 ) ( 3 4 ) ( 5 ) ( 6 )
```

The parsing of parentheses was also not trivial. Whitespace is also significant in zonefiles. The TAB before SOA has to be returned as previous_domain token by the lexer. Newlines inside parentheses are returned as SPACE which works but required some changes in the definitions of the resource records.

As shown above a simple grep -i for SOA does not do the trick. The lexer takes care of this tricky part by using an extra variable in_rr which is an enum containing: outside, expecting_dname, after_dname, reading_type. The semantics are as follows:

- **outside**, not in an RR (start of a line or a $-directive);
- **expecting_dname**, parse owner name of RR;
- **after_dname**, parse ttl, class;
- **reading_type**, we expect the RR type now;
With in_rr the lexer can say that in the first example above the first SOA is the actual record type, because it is located after a TAB. After we have found the TAB we set in_rr to after_dname which means we actually are expecting a RR type.

Again this is also not trivial because the class (IN) and TTL are also optional, if there are not specified we should substitute the current defaults from the zone we are parsing (this happens in the grammar). A DNS zone file is further complicated by the unknown RR record types.

### 16.2 Zone File Grammar

After the lexer was written the grammar itself is quite clean and nice. The basic idea is that every RR consists of single line (the parentheses are handled in the lexer - so this really is the case). If a line is not a RR it is either a comment, empty or a $-directive. Some $-directives are handled inside the lexer ($INCLUDE) while others ($ORIGIN) must be dealt with inside the grammer.

An RR is defined as:

```plaintext
rr:   ORIGIN SP rrrest
```

and:

```plaintext
rrrset: classttl rtype
```

And then we have a whole list of:

```plaintext
rtype: TXT sp rdata_txt
    | DS sp rdata_ds
    | AAAA sp rdata_aaaa
```

which are then parsed by using the rdata_rule. Shown here is the one for the SOA:

```plaintext
rdata_soa:  dname sp dname sp STR sp STR sp STR sp STR sp STR trail
    {
        /* convert the soa data */
        zadd_rdata_domain( current_parser, $1); /* prim. ns */
        zadd_rdata_domain( current_parser, $3); /* email */
        zadd_rdata_wireformat( current_parser, \n            zparser_conv_rdata_period(zone_region, $5.str) ); /* serial */
        zadd_rdata_wireformat( current_parser, \n            zparser_conv_rdata_period(zone_region, $7.str) ); /* refresh */
        zadd_rdata_wireformat( current_parser, \n            zparser_conv_rdata_period(zone_region, $9.str) ); /* retry */
        zadd_rdata_wireformat( current_parser, \n            zparser_conv_rdata_period(zone_region, $11.str) ); /* expire */
        zadd_rdata_wireformat( current_parser, \n            zparser_conv_rdata_period(zone_region, $13.str) ); /* minimum */
        /* XXX also store the minimum in case of no TTL? */
        if ( (current_parser->minimum = zparser_ttl2int($11.str) ) == -1 )
            current_parser->minimum = DEFAULT_TTL;
    }
```

The semantic actions in the grammer store the RR data for processing by the zone compiler. The resulting database is then used by NSD the serve the data.
Symbols
-4  command line option, 27
-6  command line option, 27
-I nsid  command line option, 28
-N count  command line option, 28
-P pidfile  command line option, 28
-V level  command line option, 28
-a ip-address[@port]  command line option, 27
-c configfile  command line option, 49
-c configfile  command line option, 27
-d  command line option, 27
-f  command line option, 31
-f database  command line option, 27
-h  command line option, 28, 31, 33, 49
-i identity  command line option, 28
-l logfile  command line option, 28
-n number  command line option, 28
-o option  command line option, 31
-p  command line option, 33
-p pattern  command line option, 31
-p port  command line option, 28
-s keyname  command line option, 31
-s seconds  command line option, 28
-s server[@port]  command line option, 49
-t chroot  command line option, 28
-t tls-auth  command line option, 31
-u username  command line option, 28
-v  command line option, 28, 31
-z zonename  command line option, 28, 31

C
command line option
-4, 27
-6, 27
-I nsid, 28
-N count, 28
-P pidfile, 28
-V level, 28
-a ip-address[@port], 27
-c configfile, 49
-c configfile, 27
-d, 27
-f, 31
-f database, 27
-h, 28, 31, 33, 49
-i identity, 28
-l logfile, 28
-n number, 28
-o option, 31
-p, 33
-p pattern, 31
-p port, 28
-s keyname, 31
-s seconds, 28
-s server[@port], 49
-t chroot, 28
-t tls-auth, 31
-u username, 28
-v, 28, 31
-z zonename, 32

R
RFC

RFC 1035, 59
RFC 7873, 40
RFC 8310, 44